

education

Department: Education REPUBLIC OF SOUTH AFRICA

NATIONAL SENIOR CERTIFICATE

GRADE 10

LO1: DESIGN PROCESS (WORKBOOK/SOURCEBOOK) LO2: FINAL PRACTICAL EXAMINATION DESIGN PRODUCT

EXEMPLAR PAPER - 2006

MARKS: 100

TIME: 18 hours

This question paper consists of 8 pages.

Please turn over

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INSTRUCTIONS AND INFORMATION

- 1. This practical examination consists of ONE paper: The Practical Openbook Examination.
- 2. This question paper consists of TWO parts: The Examination Workbook/ Sourcebook (LO1) and the Final Practical Examination Product (LO2).

GENERAL INFORMATION: OPEN FINAL EXAMINATION

The Grade 10 Practical Examination is internally assessed and moderated.

YEAR WORK REQUIREMENTS (LO1 AND LO2)

• Each category of Design stipulates the particular requirements for the year work. These are to be found in the *Design Learning Programme Guidelines* and the *Subject Assessment Guidelines*.

Design Products (LO2), thus PAT-projects, done during term 1, 2 and 3, must be exhibited with clear indication of the following (left bottom corner: Term 1/2/3) and right bottom corner: Name and surname of the candidate). Assessment forms for each one of the PAT's must be submitted as the first 3 pages in the Workbook/ Sourcebook (LO2) portfolio/folder.

The Year Work requirements are COMPULSORY and only those candidates who are able to fulfill these requirements, may enter the examination for this subject. Candidates who do NOT submit year work - Workbook/Sourcebook (LO1) A3 and the minimum three practical year works (LO2), also called PAT's, will NOT receive any marks for this portion of the examination.

EXAMINATION WORKBOOK/SOURCEBOOK A3 (LO1)

- The Examination Workbook/Sourcebook A3 (Design process LO1) counts 50 marks and must be A3 format.
- This Examination Workbook/Sourcebook (Design process LO1), must be submitted as the last part/chapter in the A3-portfolio with the rest of the Year Workbook/Sourcebook Process projects (LO1). Clearly indicate on each item (left bottom corner) that it is the Final Examination Workbook/Sourcebook (LO1). The name of the candidate must also be clearly indicated (right bottom corner) on each examination item submitted in the A3 Workbook/ Sourcebook (LO1).
- The Workbook/Sourcebook A3 size (LO1), should contain the following index with clear page references to each project, the mid-year examination and the final examination (done in 18 hours at school during Term 4).

- 1. Brief and assessment forms for minimum three PAT's/Design products (LO2) for: TERM 1, TERM 2 and TERM 3.
- 2. TERM 1: Workbook/Sourcebook project (LO1) with brief and assessment page(s) at the end.
- 3. TERM 2 (a) Workbook/Sourcebook project (LO1) with brief and assess-ment page(s) at the end.
 - (b) Mid-year examination Workbook/Sourcebook (LO1) with the brief and assessment page(s) at the end.
- 4. TERM 3: Workbook/Sourcebook project (LO1) with brief and assessment page(s) at the end.
 - TERM 4: Examination Workbook/Sourcebook project (LO1) with the examination brief at the end.

Details of how the Workbook/Sourcebook (LO1) is to be approached can be found in the *Design Learning Programme Guidelines* and the *Subject Assessment Guidelines*. Each project may entail the following:

- The learner's brief and intentions
- Reference material/research
- Exploratory processes in respect of your medium
- Preparatory drawings, for example linear or tonal drawings, et cetera
- Final tonal drawings (minimum ONE A3 or TWO A4)

ASSESSMENT OF THE EXAMINATION

PAT's or Practical Year Projects (LO2) as well as the Final Examination Product(s) (LO2), are to be presented as an exhibition with the combined Year and Examination's Workbook/Sourcebook (LO1). This will be internally marked and moderated for Grade 10. The Design teacher is responsible and must see to it that each candidate's work is moderated by another Design teacher. Complete APPENDIX 2 and APPENDIX 3 (see *Subject Assessment Guidelines*: Design).

- Actual practical year works, NOT photographs of them, MUST be exhibited.
- Assessment: Marks must be allocated as explained in the *Subject Assessment Guidelines*.

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Complete the following practical assignment: (LO1) 50 marks and (LO2) 50 marks.

THEME: 'PROUDLY SOUTH AFRICAN'

The 'Proudly South African' logo is the symbol for the 'Buy South African' campaign that aims to promote a new sense of national pride. This is a campaign aimed at making us all feel proud about our country, morals, way of living, who we are, what we buy and live for.

The logo is a symbol that can be used by companies for products that meet certain standards, for example the product or service must have at least 50% local content, must be of high quality and adhere to fair labour practice and environmental responsibility. The campaign is a powerful way to support local companies, protect existing jobs and create new jobs. The 'Proudly South African' label is the one that will make you feel like a good South African citizen. If you buy something with this label, you are guaranteed a great buy and an easy conscience. We proudly support this concept and all the companies and individuals behind its success.

This logo has shown that citizens of this country have something in common, regardless of all the differences. The awareness campaign is encouraging South Africans to produce more products with local content, thereby creating employment opportunities. The challenge now is for those companies that have not yet joined, to do so for the benefit of our economy. If we respect, support, protect and help local industries to grow, few countries will be able to compete with us.

Local talent scouts have identified burgeoning craft, food and design talents and asked these individuals to create their own artistic interpretation for 'Proudly South African'-objects, et cetera. Grab this opportunity! These works will become part of an exclusive 'Proudly South African' collection that will be showcased both locally and internationally. Lets celebrate South African design and decor as seen in the streets of South Africa. 'Proudly South African' depicts an eclectic mix of history and culture, the avant-garde and new icons.

Candidates are required to complete ONE of the following practical assignments in relation to the above theme.

This MUST be answered according to the *Learning Programme Guidelines* - June 2006.

DESIGN EXAMINATION PROJECT: PRACTICAL PROCESS (LO1) AND PRODUCT (LO2)

ASSIGNMENT

Complete ONE of the following practical components from any of the four design categories. The amount of examination work/items to be handed in, is the candidate's choice, but must convince the examination panel of productive use of time and creative problem-solving.

CATEGORY I: COMMUNICATION/INFROMATION DESIGN

1. COMMUNICATION/INFROMATION DESIGN

Design a new and unique logo or identify (that is a name) that promotes 'Proudly South African'. This may be any of the following: a typical South African company/shop or any article/object/product or event used to promote 'Proudly South African'. You may NOT use the existing logo.

OR

2. ILLUSTRATIVE DESIGN

Illustrate any aspect related to 'Proudly South African'. This may be any of the following: people destination(s), an expo, a company/shop or any articles/ objects/products used to promote 'Proudly South African'. The title of the book/magazine and CD is 'Proudly South African' and must appear on the covers. (Please note that the titles must be hand-rendered on all items.)

OR

3. DECORATIVE DESIGN

Design either patterns or conceptual designs as part of the decoration and/or product/trading stock that can be sold at a 'Proudly South African' expo. 'Proudly South African' depicts an eclectic mix of history and culture, the avant-garde and new icons and you may use this concept in order to assist you in the brief.

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4. TEXTILE DESIGN

Design a specific textile or fabric for a 'Proudly South African' expo information centre. 'Proudly South African' depicts an eclectic mix of history and culture, the avant-garde and new icons and you may use this concept in order to assist you in the brief.

OR

5. OWN CHOICE OF MEDIUM FOR THE THEME (Refer to LPG for possibilities)

CATEGORY II: CRAFT DESIGN (BASICALLY TWO-DIMENSIONAL DESIGN)

1. FASHION DESIGN

Candidates may choose to create a uniform or garment for people working at a 'Proudly South African' function/company. You may include a fashion design of a model, which shows the front and back of the garment. Material samples and accessories may also be designed and shown.

OR

2. WALLPAPER AND GIFT WRAP

Design specific gift wrap and/or packaging for a 'Proudly South African' expo/ market. 'Proudly South African' depicts an eclectic mix of history and culture, the avant-garde and new icons and you may use this concept in order to assist you in the brief.

OR

3. FIBRE ART

Design and make ONE functional article, for example a container which can be opened and closed or a woven mat that could be used in the entrance hall of a 'Proudly South African' expo/company. 'Proudly South African' depicts an eclectic mix of history and culture, the avant-garde and new icons and you may use this concept in order to assist you in the brief.

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4. GLASS CRAFT

Design a stained-glass panel for the entrance hall of a 'Proudly South African' expo/company. 'Proudly South African' depicts an eclectic mix of history and culture, the avant-garde and new icons and you may use this concept in order to assist you in the brief.

OR

5. OWN CHOICE OF MEDIUM FOR THE THEME (Refer to LPG for possibilities)

CATEGORY III: CRAFT DESIGN (BASICALLY THREE-DIMENSIONAL DESIGN)

1. JEWELLERY

Design jewellery which conveys ideas related to 'Proudly South African'. 'Proudly South African' depicts an eclectic mix of history and culture, the avant-garde and new icons and you may use this concept in order to assist you in the brief.

OR

2. INDUSTRIAL DESIGN

Design and construct a table or lamp as part of an exhibition at a 'Proudly South African' expo/company. Consider storage space, comfort and uniqueness/creativity in this design. The unit must be durable and must also be aesthetically pleasing. 'Proudly South African' depicts an eclectic mix of history and culture, the avant-garde and new icons and you may use this concept in order to assist you in the brief.

OR

3. PUPPETRY

Design a marionette which could be used in a production promoting the 'Proudly South African' theme. 'Proudly South African' depicts an eclectic mix of history and culture, the avant-garde and new icons and you may use this concept in order to assist you in the brief.

4. CERAMICS

Design a functional ceramic piece which conveys ideas related to 'Proudly South African'. 'Proudly South African' depicts an eclectic mix of history and culture, the avant-garde and new icons and you may use this concept in order to assist you in the brief.

OR

5. OWN CHOICE OF MEDIUM FOR THE THEME (Refer to LPG for possibilities)

CATEGORY IV: ENVIRONMENTAL DESIGN AND DIGITAL DESIGN

1. COMPUTER-GENERATED DESIGN

Design a new logo or identity (that is a name which will be used to promote 'Proudly South African'. 'Proudly South African' depicts an eclectic mix of history and culture, the avant-garde and new icons and you may use this concept in order to assist you in the brief.

ONE of the following aspects can be advertised or promoted:

- A specific company/shop that trades articles related to 'Proudly South African'
- The event/exhibition that promotes 'Proudly South African
- A product/article which will be sold at a 'Proudly South African' Expo/Company

When a candidate chooses to design a book/magazine cover/CD cover, the following is applicable:

The book/magazine cover/CD cover may depict any aspect concerning the theme. It may be historical or contemporary. The title of the book/magazine/CD cover must be 'Proudly South African' and must be included on the cover. Hand-rendered headings must be included on the hand-rendered part, the lettering can be scanned in and then manipulated on the computer-generated part or new computer-lettering can be used for the computer-generated part.

OR

2. OWN CHOICE OF MEDIUM FOR THE THEME (Refer to LPG for possibilities)